

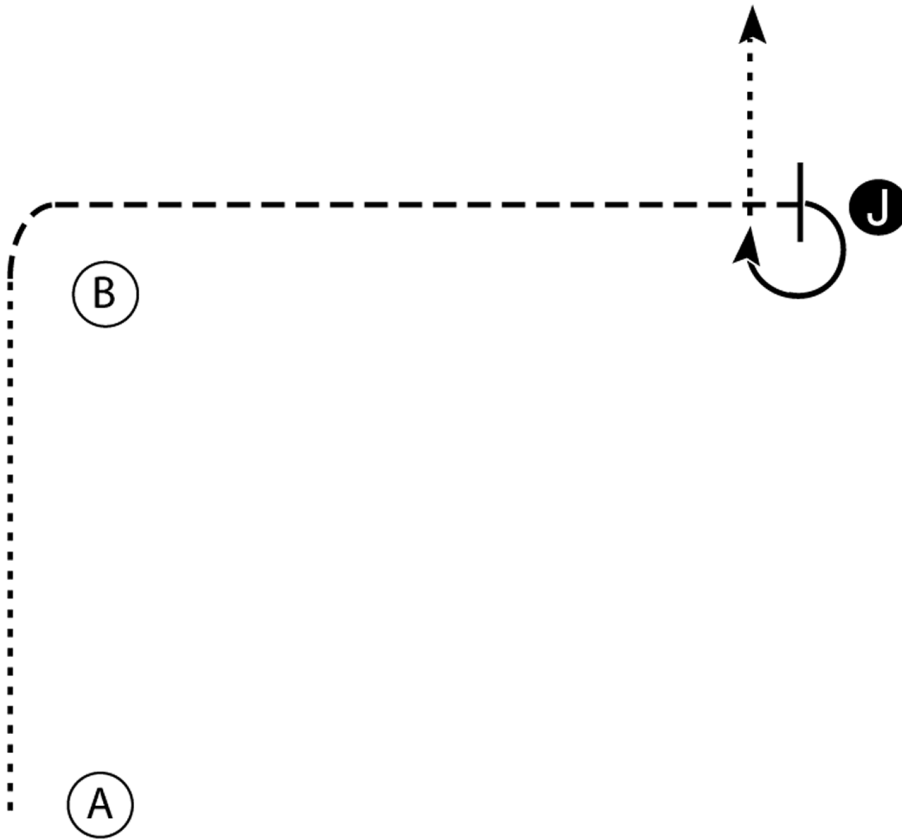
# 2025

## WALK/TROT SHOWMANSHIP


Show Date:

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk from A to B.
2. Trot from B to the Judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk straight away from the Judge.

Walk .....  
Trot - - - - -  
Back ←   
Marker (B)  
Judge (J)

[SWT-2]

Pattern Provided by: